Kinect for Windows Hardware and Software Requirements

The Kinect for Windows SDK, as its name suggests, only runs in a Windows environment. Specifically, it runs on x86 and x64 versions of Windows 7. Compatibility with Windows 8 has not been tested as of this writing. Because Kinect was designed for Xbox hardware, it requires roughly similar hardware on a PC to run effectively.

Hardware Requirements

* Dual-core, 2.66-GHz or faster processor
* Dedicated USB 2.0 bus
* 2 GB RAM (4 GB recommended)
* Kinect for Windows sensor, which includes special USB/power cabling

Software Requirements

* Microsoft .NET Framework 4
* Kinect for Windows SDK
* Microsoft Speech Platform SDK (x86)
* Kinect for Windows Language Pack (en-CA)

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